

Nicole Javellana (NIKITAVISIION)

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## Education

2023 Bachelor of Fine Arts, School of The Art Institute of Chicago  
Emphasis on Art and Technology Studies and Film, Video, New Media Practices

## Relevant Coursework

|         |                                 |      |  |
|---------|---------------------------------|------|--|
| 2020-21 | Advanced Virtual Reality Studio | 2022 | Brave_N3w_B0d1es: PostHuman Practice       |
| 2021-23 | Advanced Experimental 3D        | 2022 | New Realities Simulations of Future Worlds |
| 2022-23 | Atmospheric Animation Lab       | 2022 | Digital Bodies Performed                   |
| 2022    | Experimental Game Lab           | 2022 | Philosophy of Technology                   |
| 2022    | Alternative Image Capture       | 2023 | Introduction to Computer Vision            |

2023 Art and Making Technology Seminar School of Art and Design East Carolina University  
✦ Featured Artist Talks and Workshops with Refik Anadol, Lauren Macarthy, Serife Wong, Alex Reben

## Skills

|  |  |   |
|--|--|---|
| <b>3D Modeling:</b><br>Hard Surface Modeling<br>LowPoly + HighPoly<br>Photogrammetry<br>Sculpting<br>Xgen<br><b>3D Character:</b><br>Rigging + Blendshapes<br>Modeling + Texturing<br>Hair + Fur<br><b>3D Animation:</b><br>Keyframe + Motion Capture<br>Camera Animation<br>Bifrost (Particle Simulation) | <b>Game Engines:</b><br>VR/AR/XR<br>Experimental Games<br>Autonomous Simulation<br>Interactive Simulation<br>VFX + Custom Shaders<br>Procedural Landscapes<br>Event Systems<br><b>3D Rendering:</b><br>Arnold Node Editor<br>Substance Painter | <b>Audiovisual:</b><br>Projection Mapping<br>Video-Mixing + Visual Coding<br>Audio Reactive Feedback Loops<br><b>Creative Tech:</b><br>AI/ML<br>Arduino<br>Laser Cutting<br>CNC Milling<br>PCB Design<br>Fabrication<br>3D Printing |
|--|--|---|

## Languages:

HTML · CSS · Javascript · three.js · P5.js · C# · MediaPipe ML · StyleGAN · WEBGL · Sonic Pi · Git · GitHub

## Software:

Maya · Unity · Zbrush · Nomad  
Adobe Suite - Resolume · Touch Designer · Touch OSC · Logic Pro X

## Production Experience

2023 **Do You Like Bass in Your MF Face?** · The Point · Chicago, IL  
✦ 3D graphics · Realtime VFX · Live-Video Mixing · House VJ for [Vermyllion](#), [Kyril x Banko](#), [Spades](#)

2023 **Heatwave Music Festival** · Huntington Bank Pavilion at Northerly Island · Chicago, IL  
✦ Festival VJ for Rising Stage · Live Video-Mixing, Realtime VFX, 3D Graphics for Artist Lineup: [Atrak](#), [Vnssa](#), [Noizu](#), [Tazu](#), [Droeloe](#), [Coco & Breezy](#), [Alec Monopoly](#), [Danceloud](#), [NOTD](#), [Moontricks](#), [Forrester](#)

2023 **Clusterflux MAAD Rave** · Midway Studios · Chicago, IL  
Generative Audiovisual Performance, Live Coding w/Hydra, Audio-Reactive Feedback Loops, Realtime VFX · Curator: [Jon Satrom](#) Collaborators: Boiler Room DJ [Ariel Zetina](#) + [Takashi Shallow](#)

2023 **Operation 420** · Subvalley Sound · Ignite Glass Studios · Chicago, IL  
House VJ and 3D Graphics for Private Corporate Cannabis Event geared towards Industry Leaders, Business Owners, and Social Justice Initiatives

- 2023 **&& Transmission Loss Through McLuhanian Feedback Loops Across the Heterotropic Border**  
//sense Experimental Theater Production · NoNation Tangential Unspace Art Lab · Chicago, IL  
Real Time AudioVisual Feedback Loops w/Live-Camera Feed + Choreographed Performance  
Curator: Gordon Fung · Collaborators: Rachel Irwin, Yiyi Liu, Kyriakos Apostolidis
- 2023 **Bad Girls Takeover** · Subvalley Sound · House of Blues Foundation Room · Chicago, IL  
House VJ and 3D Graphics for Showcase of Emerging Female Talent in Electronic Music
- 2023 **...seen** · //sense Experimental Theater Production · Maclean Ballroom · Chicago, IL  
Collaborative 30-minute Performance of Movement, AI-generated sound, Physical Computing, Realtime Video-Mixing of Game-Engine Output and 3D Graphics · Curator: Gordon Fung · Collaborators: Yiyi Liu, Kim Jungsoo, Kyriakos Apostolidis, Jennie Kim
- 2022 **Jin's Journey** · The FLEX Space · Chicago, IL  
Recurring Collaborative Audio-Visual Storytelling Performance · All sound and visual content made in house, and mixed live with Collaborator + CoFounder: Beom Salmon

## Selected Exhibitions

- Solo
- 2018 Havellyana: One Stop Shop · Shockboxx Gallery · Hermosa Beach, CA
- 2014 Untitled *Showcase* · Southbay Art Department · Redondo Beach, CA
- Group
- 2023 Augmented Mirror Gallery · Whitebox · Chicago, IL
- 2023 Spring Undergraduate Exhibition · SAIC Galleries · Chicago, IL
- 2023 Screening for Experimental Film, Video, & Animation · Gene Siskel Film Center · Chicago, IL
- 2023 CAPXhibition: Work(Ing) in Progress Part 1 · Lakeview Building · Chicago, IL
- 2022 Duration Assignment *Showcase* · 112 S. Michigan Ave · Chicago, IL
- 2022 Digital Bodies 3D Screening · MC 1307 · Chicago, IL
- 2021 Operation Boolean · Mozilla Hubs · Virtual Exhibition
- 2021 Fullerton Artwalk *Showcase* · Unity Salon · Fullerton, CA
- 2019 The Selfie Project · 37 S Wabash · Chicago, IL
- 2018 Evening of the Arts · Noble Gallery · Redondo Beach, CA
- 2016 Open House · Creative Commons · El Segundo, CA

## Professional Experience

- Current **Head of Social Media** · DAS Global Intel · Rolling Hills Estates, CA  
 † Content Planner and Producer for all Media Content, Supervised Photo/Video Shoots  
 † Collaborate with Developers for Website Design Consistent with Brand Identity  
 † In charge of Approaching Social Media Presence: Instagram, Tiktok, Facebook
- 2022 **Script Supervisor** · JunHao, Independent Short Film · Chicago, IL  
 † Premiered at Film, Video, New Media, Animation and Sound Festival [Gene Siskel Film Center](#)  
 † Set Naturalist, Maintained Coherence Throughout Scenes, Director's Right Hand
- 2021-22 **Lead Code Instructor** · Code Ninjas Palos Verdes · Rolling Hills Estates, CA  
 † Children's Educator in Computer Programming, Instructed Javascript Basics  
 † Taught Lessons and Exercises on Computer Science Fundamentals  
 † Introduced children to 3D modeling w/Autodesk Tinkercad  
 † Lesson-planned and Facilitated STEM workshops
- 2019-21 **Creative Lead & Head of Media** · Good World Power of Peace · Manhattan Beach, CA  
 † Planned, Designed, and Developed Media Spreads, Graphics, and other Social Content  
 † Social Media Manager and Digital Marketing for Instagram, Youtube, and Facebook  
 † Improved Audience Retention, Increase Digital Engagement by Optimizing Posts  
 † Produced Photo/Video Shoots, Moderator for Podcasts, Panels, and Interviews

## Artist Lectures, Speaking Engagements

- 2021 Immersive Technology as a Tool for Spiritual Practice  
✦ Visiting Artist Talk for students of Introduction to Virtual Reality Course, Art and Technology Studies SAIC ATS 413, Inst. Brenda Lopez
- 2022 Time-based Materials and World Building in Unity  
✦ Visiting Artist Talk and Q&A for students of Alternative Realities Course, Interactive Media Program New York University Abu Dhabi, Inst Sara Nirookabaksh
- 2022 Lu Yang: Techno-Orientalism and Contemporary Cultural Practices  
✦ Artist Talk and Research Presentation for students of Brave\_N3w\_B0d1es: Post Human Practices, AIC Art and Technology Studies, Inst Lee Blalock
- 2023 In Conversation with Curator Ruslana Lichtizier  
✦ Co-Moderator for Curatorial Presentation + Career Advice Q&A with Joanna Lee, for Spring 2023 Senior Thesis Studio Cohort, Arts Administration Department Advsr. Barbarita Polster
- 2023 Virtual Artist Panel for Work(Ing) in Progress  
✦ Featured Artist/Panelist in conversation with Co-curators Jayden Edwards and Paria Mizrael

## Awards

- 2019-23 Creative Honors Scholarship, School of The Art Institute of Chicago
- 2019 Dean's Scholarship, San Francisco Art Institute
- 2015 Academic Merit Scholarship, Vistamar School

## Digital Footprint

- 2023 FNews Magazine, [Transcending Cultural Mission Through Media Practice](#)
- 2023 Cluster Flux MAAD Rave, [Event Site](#)
- 2023 Augmented Mirror Gallery, [Virtual Exhibition](#)
- 2022 GetUp Magazine, [Featured 3D Animation Work](#)
- 2021 Operation Boolean, [Virtual Exhibition](#)